

DU VAN NGUYEN

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WORK EXPERIENCE

Education Network Group

Developer Intern

Hawthorn, VIC
Feb 2025 - Present

- Learning how to cooperate, communicate in a professional environment.
- Developing games using Unity and C#.
- Understanding the game development process; deeper understanding of design and how design centre around users, especially for specific group of people: autistic children.
- Learning how to use Confluence, Jira and Git for project management.

Woolworths Supermarket

Sales Team Member and Online Personal Shopper

Oakleigh South, VIC
2023 - Present

- Acquired strong customer service skills, enhancing ability to understand and meet user needs in software development
- Delivered products to customers in a fast-paced, technology-driven retail environment, demonstrating adaptability to new systems.
- Demonstrated problem-solving skills by addressing customer inquiries and resolving issues efficiently.
- Utilised digital platforms and software for order processing, gaining familiarity with e-commerce systems.
- Demonstrated attention to detail in fulfilling online orders accurately, a skill directly applicable to coding and debugging.
- Developed time management skills by efficiently processing multiple orders.

LANN Jewelry

Sales Assistant

Vietnam
2022 - 2023

- Demonstrated strong communications with customers, explaining product's design and details.
- Improved teamwork skills, delegating work to other team members.
- Cultivated attention to details as it was needed for quality assurance.

SKILLS

Programming Languages:	C#, Java, SQL, PHP, HTML, Javascript, CSS, Python
Frameworks and Libraries:	Vue.js, .NET, SQLite, Bootstrap, FastAPI, PyTorch, React.js, TailwindCSS, SpringBoot
Tools:	AWS (DynamoDB, EC2, S3, ECS), Git, Jira, Confluence, Postman
Soft Skills:	Communication, Adaptability, Leadership

PROJECTS

Weather Prediction Project *Python, FastAPI, Javascript, React*

<https://github.com/vzunguyen/weather-project>

This project involves building simple models for weather type prediction and electricity usage, using technologies like Python, FastAPI and Javascript.

LLMs Project *Python, LitGPT, PyTorch*

<https://github.com/vzunguyen/llms-project>

This project involves building a large language model from scratch, with core components developed independently and later fine-tuned using lit-GPT for improved performance.

Book Review Project *Java, Spring Boot*

<https://github.com/vzunguyen/book-review>

This project was made with the aim to learn Java and Spring Boot. This project involves building a simple API and writing integration tests and unit tests with mock.

Custom Web Application *Javascript, C#, .NET, SQLite, Vue.js, Bootstrap*

<https://github.com/vzunguyen/CustomWebApplication>

Custom Web Application project was developed ASP.NET, VueJS, and Bootstrap, implementing features such as user authentication, content management, and social networking functionalities

To Do Game App *Ruby, Splashkit*

To Do App was the first programming project, using Ruby and SplashKit library to develop. Features like earning coins when the user completed a task, play/pause/mute sound, scene changes were implemented.

Green Fair *Head of Marketing department*

Green Fair is a non-governmental organisation with a mission of raising awareness about protecting the environment.

The Glow Project *Public Relations*

The Glow Project is an initiative aimed at raising awareness and fostering understanding about the harmful effects of body shaming, promoting self-acceptance and positive body image.

AWARDS

Swinburne International Excellence Undergraduate Scholarship Swinburne University of Technology

3rd Place of Innovative Marketer Competition

VinGroup

Worked in team, developed two marketing plans for a coffee shop and a motorbike.

EDUCATION

Swinburne University of Technology

Hawthorn, VIC

Bachelor of Computer Science (Software Development)

2023 - PRESENT